## **Bonus Height Program**

The Bonus Height Program (BHP) allows additional building height in Downtown in exchange for contribution to specified programs that provide benefits to the public. The Bonus Height shall be permitted if the proposed development contributes to specific public benefits in the amount and manner set forth herein.

Bonus Height shall be permitted in exchange for the following public benefit contributions: Leadership in Energy and Environmental Design (LEED) certification of individual buildings, LEED for Neighborhood Development, pervious surface, Historic Building Preservation, publicly-accessible Open Space, Workforce Inclusionary Housing, Civil Support Space, upper level garage liners, and underground parking.

#### **Bonus Height Standards**

- Upon providing a binding commitment for the specified public benefit, the proposed development project shall be allowed to build within the restrictions of the Subdistrict, up to the Bonus Height Maximum as established within this section.
- Multiple height bonuses may be compounded insofar as the total additional height does not exceed the Bonus Height Maximum for the Subdistrict.
- Additional development rights achieved through the BHP may be transferred to another site within the DTC one time to one receiving site, provided the transferred height does not exceed the Bonus Height Maximum of the receiving site. By-right height may not be transferred; only bonus height received through the BHP may be transferred.
- Bonus height transfers shall be based on the square footage of the sending site, not the receiving site.
- No building permit shall be issued for bonus height until the Planning Commission has certified compliance with the provisions of this section, upon referral and assurance of compliance from applicable departments.

### **Bonus Height Program**

#### Publicly-Accessible Open Space

Accessible, enjoyable open spaces are essential for vital and functioning neighborhoods. Open space provides the community with opportunities to be in an outdoor setting, while encouraging social interaction. See the BHP Chart for details for a list of Subdistricts in which the Open Space bonus may be utilized.

Open Space must be designed to the open space standards of the DTC. To be eligible for the Height Bonus, open space must be a minimum of  $\frac{1}{4}$  acre in area.

- Plazas are not eligible for the BHP.
- In Open Space deficiency areas (See the Open Space section of the General Standards), the number of square feet of Bonus Height shall be seven times that of the number of square feet in open space. Outside of Open Space deficiency areas, the number of square feet of Bonus Height shall be four times that of the number of square feet in open space. The additional square footage may be used to the Bonus Height Maximum as determined on the BHP Chart.
- Bonuses are available only for publicly accessible (whether publicly or privately owned) open space.

#### **Inclusionary Housing**

Bonus Height is available for compliance with section 17.40.780 of the Zoning Code, as shown in the Bonus Height Program (BHP) Chart.

#### Workforce Housing

Housing encompassing a range of sizes, costs and tenure (both rental and owner-occupied), to accommodate the diverse range of employees and their families, is key to Downtown's continued economic health and to sustainable development patterns for Nashville/Davidson County.

Metro Government shall require the developer to execute an agreement, restrictive covenant, or other binding restriction on land use that preserves affordability and establishes the manner in which the affordability will be monitored for the required period before final site plan review.

As listed below, the specified percentage of total units shallbe reserved for ownership or rental by households with incomes below the specified percentage of the current Average Median Income (AMI) in Davidson County, as determined by MDHA.

Height bonuses are based on a percentage of the Maximum Height allowed on the property as dictated by the Subdistrict. In all cases, fifty percent (50%) of the additional stories shall be dedicated to Workforce Housing with twenty-five percent (25%) of the height bonus provided as housing for persons below one hundred percent (100%) of AMI and twenty-five percent (25%) of the height bonus provided as housing for persons below one hundred-twenty percent (120%) of AMI.

Workforce Housing Height Bonuses are:

- Level 1 10% increase in stories
- Level 2 20% increase in stories
- Level 3 30% increase in stories
- Level 4 40% increase in stories

Not all Levels are available in every Subdistrict. See the BHP-Chart for details.

When percentage calculations result in a fraction of a story, the number of stories shall be rounded up.

The following shall apply to all construction that utilizes the BHP for Workforce Housing:

- Owner-occupied units shall remain affordable or 30 years.
- Renter-occupied units shall remain affordable for 30 years.
- Units that are converted from renter-occupied to owneroccupied shall remain affordable (as determined above) for 30 years beyond conversion.
- The size of all Workforce Housing units shall be at least 80% of the average size of market rate units.

# Section IV: General Standards

# Bonus Height Chart

|   | Maximum height<br>hin the Subdistrict                             | LEED LE   | EED ND              |                     | ic Building Op<br>servation |                     | lusionary Workforce  | Civil Support Space Uppe       | r Level Garage Liner<br>&<br>Underground Parking | Public Parking      | Bonus Height<br>Maximum    |
|---|---|---|---------------------|---------------------|-----------------------------|---------------------|--|--------------------------------|--|---------------------|----------------------------|
| tral  |   |   |                     |                     |                             |                     | \  |                                |  |                     |                            |
| s Robertson   |   |   |                     |                     |                             |                     |  |                                |  |                     |                            |
|   | elevation of 560'   | Any = 2 stories   | 2 stories           | 2 stories           | 2 stories                   | 2 stories           | All Levels to a maximum of<br>elevation above sea level – N<br>of 560' | 2 stories below 560' elevation | 2 stories below 560' elevation                   | 2 stories           | elevation 560'             |
|   | 30 stories  | Silver = 4 stories; Gold = 8 stories<br>Platinum = 12 stories | 2 stories           | 2 stories           | 8 stories                   | 8 stories           | All Levels U   | nlimited 8 stories             | 8 stories  | 2 stories           | Unlimited                  |
| historic  | 6 stories on the interior of blocks; 10<br>stories on the corners | No bonus  | No bonus            | No bonus            | 4 stories                   | No bonus            | No bonus 4   | stories No bonus               | No bonus   | No bonus            | 10 stories                 |
| r Broadway  |   |   |                     |                     |                             | -                   |  |                                |  |                     |                            |
| nd and Broadway   | 100'  | No bonus  | No bonus            | No bonus            | No bonus                    | No bonus            | No bonus   | No bonus                       | No bonus   | No bonus            | 100'                       |
| nd and Broadway<br>Second   | 8 stories within 105'   | No bonus  | No bonus            | No bonus            | No bonus                    | No bonus            | No bonus   | No bonus                       | No bonus   | No bonus            | 8 stories within 105'      |
| Broadway  | 5 stories within 65'  |   |                     |                     |                             |                     |  |                                |  |                     | 5 stories within 65'       |
| o<br>General, or 8th Avenue frontage south of<br>roundabout (beyond 100' from frontage) | 30 stories  | Silver = 4 stories; Gold = 8 stories<br>Platinum = 12 stories | 2 stories           | 2 stories           | 8 stories                   | 8 stories           | All Levels U   | nlimited 8 stories             | 8 stories  | 2 stories           | Unlimited                  |
| West side of 1st and East side of 2nd   | 15 stories  | Silver = 4 stories; Gold = 8 stories<br>Platinum = 12 stories | 2 stories           | 2 stories           | 5 stories                   | 5 stories           | Levels 1, 2, and 3- 1  | 5 stories 5 stories            | 5 stories  | 2 stories           | 30 stories                 |
| 8th Avenue frontage south of<br>roundabout (within 100' frontage)                       | 8 stories   | Any = 2 stories   | 2 stories           | 2 stories           | 2 stories                   | 2 stories           | Levels 1, 2, and 3 3   | stories 2 stories              | 2 stories  | 2 stories           | 11 stories                 |
|   | 10 stories  | No bonus  | No bonus            | No bonus            | No bonus                    | No bonus            | No bonus   | No bonus                       | No bonus   | No bonus            | 10 stories                 |
| h   |   |   |                     |                     |                             |                     |  |                                |  |                     |                            |
| ette  |   |   | <b>2</b> 4 1        |                     |                             |                     |  |                                |  |                     |                            |
| General   | 8 stories   | Any = 2 stories   | 2 stories           | 2 stories           | 2 stories                   | 2 stories           | Levels 1, 2, and 3 3 s   |                                | 2 stories  | 2 stories           | 11 stories                 |
| Transitional Properties   | 15 stories  | Any = 2 stories   | 2 stories           | 2 stories           | 3 stories                   | 3 stories           | Levels 1, 2, and 3 3 s   |                                | 3 stories  | 2 stories           | 18 stories                 |
| Lafayette Street  | 12 stories  | Any = 2 stories   | 2 stories           | 2 stories           | 3 stories                   | 3 stories           | Levels 1, 2, and 3 4 s   | tories 3 stories               | 3 stories  | 2 stories           | 16 stories                 |
| Primary and Secondary   | 6 stories   | Any = 1 story   | 1 story             | 1 story             | 1 story                     | 1 story             | Levels 1, and 2 1 s  | tory 1 story                   | 1 story  | 2 stories           | 7 stories                  |
| Tertiary  | 3 stories   | No bonus  | No bonus            | No bonus            | No bonus                    | No bonus            | No bonus   | No bonus                       | No bonus   | No bonus            | 3 stories                  |
| ng Mill Hill  | CE feet with an CED of 1.1 E                                      | Nie konue   | No henvie           | Na hanua            | No herve                    | No honus            | No herrie  | No heave                       | No herve   | Nekerus             | CE feet with on CED of 1   |
| edge River  | 65 feet with an SEP of 1:1.5                                      | No bonus  | No bonus            | No bonus            | No bonus                    | No bonus            | No bonus   | No bonus                       | No bonus   | No bonus            | 65 feet with an SEP of 1   |
|   | 9 stories   | Any = 2 stories   | 2 stories           | 2 stories           | 2 stories                   | 2 stories           | Levels 1, 2, 3 and 4 3 s   | tories 2 stories               | 2 stories  | 2 stories           | 12 stories                 |
| st  |   |   |                     |                     |                             |                     |  |                                |  |                     |                            |
| n North<br>General  | 7 stories   |   | 2 stories           | 2 stories           | 2 stories                   | 2 stories           | All Levels 3 s   | tories 2 stories               | 2 stories  | 2 stories           | 10 stories below ESOL stor |
|   |   | Any = 2 stories   |                     |                     |                             |                     |  |                                |  |                     | 10 stories below 560' elev |
| fronting Herman Street  | 4 stories   | No bonus  | No bonus            | No bonus            | No bonus                    | No bonus            | No bonus   | No bonus                       | No bonus   | 2 stories           | 4 stories                  |
| General   | 10 stories  | Any = 2 stories   | 2 stories           | 2 stories           | 2 stories                   | 2 stories           | All Levels 6 s   | tories 2 stories               | 2 stories  | 2 stories           | 16 stories                 |
| fronting Church, Broadway, Demonbreun   | 15 stories  | Any = 2 stories   | 2 stories           | 2 stories           | 3 stories                   | 3 stories           | -All Levels 6 s  | tories 3 stories               | 3 stories  | 2 stories           | 21 stories                 |
| at key intersections  | 20 stories  | Silver or Gold = 2 stories; Platinum =<br>3 stories           | 2 stories           | 2 stories           | 4 stories                   | 4 stories           | All Levels- 8 s  | tories 4 stories               | 4 stories  | 2 stories           | 28 stories                 |
| h   |   |   |                     |                     |                             |                     |  |                                |  |                     |                            |
| Gardens   |   |   |                     |                     |                             |                     |  |                                |  |                     |                            |
| Primary   | 7 stories   | Any = 1 story   | 1 story             | 1 story             | 1 story                     | 1 story             |  | tory 1 story                   | 1 story  | 1 story             | 8 stories                  |
| Secondary<br>Tertiary   | 4 stories<br>3 stories  | Any = 1 story<br>No bonus                                     | 1 story<br>No bonus | 1 story<br>No bonus | 1 story<br>No bonus         | 1 story<br>No bonus | Level 1 s<br>No bonus  | tory 1 story<br>No bonus       | 1 story<br>No bonus                              | 1 story<br>No Bonus | 5 stories<br>3 stories     |
| hur Dell  | 0 3101165   |   |                     |                     |                             |                     |  |                                |  |                     | 3 5101105                  |
| Primary   | 7 stories   | Any = 1 story   | 1 story             | 1 story             | 1 story                     | 1 story             | Level 1 1 s  | tory Any = 1 story             | 1 story  | 1 story             | 8 stories                  |
| Secondary   | 5 stories   | Any = 1 story   | 1 story             | 1 story             | 1 story                     | 1 story             |  | tory Any = 1 story             | 1 story  | 1 story             | 6 stories                  |
| Tertiary  | 4 stories   | Any = 1 story   | 1 story             | 1 story             | 1 story                     | 1 story             | Level 1 s  | tory Any = 1 story             | 1 story  | 1 story             | 5 stories                  |